



The members of Texas A&M AgriLife will provide equal opportunities in programs and activities, education, and employment to all persons regardless of race, color, sex, religion, national origin, age, disability, genetic information, veteran status, sexual orientation, or gender identity and will strive to achieve full and equal employment opportunity throughout Texas A&M AgriLife.

Texas 4-H Fast Facts

PARTICIPATION AND MEMBERSHIP

4-H PROGRAM YOUTH				
MEMBER	PARTICIPANT			
 completes 4-H enrollment (online/group enrollment process) for a recognized membership unit (community/project/school/4-H After School/ Military club, special interest group, enrichment curriculum, clover kids and/or ENP-Y) participates in a minimum of five sequential learning experiences (each at least 30 minutes) participates for a minimum of two weeks in a learning experiences aware of their involvement in 4-H 4-H members are counted as contacts in the TAMED monthly reporting system, but must also be reported on the 4-H Enrollment component in 4HOnline. 	 participates in educational program/experience of more than one hour program/experience is led under the name and emblem of 4-H program/experience is the result of programming by Extension personnel (professional, paraprofessional or volunteer) participation is not recorded on individual or group enrollment forms (but attendance lists are encouraged) 4-H participants are counted as contacts when reporting to TAMED under a specific task, and not under the 4-H Enrollment component. 			
4-H PROGRAM VOLUNTEERS				
DIRECT Adult who meets the following criteria:				

4-H PROGRAM VOLUNTEERS				
DIRECT	Adult who meets the following criteria: • Enrolled adult volunteer • Provides unpaid support for the program through face-to-face contact • Provides a learning experience for youth • Has a current, complete, and accepted (passed Extension Volunteer Standards screening within past three years) volunteer application on file in the county Extension office • Has a job description on file Examples: club manager, project leader, camp counselor, teacher and coach			
INDIRECT	Volunteer meeting the following criteria: • Enrolled adult or youth volunteer. • Provides unpaid support for the program which does not include face-to-face contact with youth • Does not provide a learning experience for youth • If applicable for the volunteer role, volunteer has a current, complete and accepted volunteer application on file in the county Extension office • Has a job description on file, if applicable Examples: youth or adult board members, committee members, livestock show boards and donors			
CLUB MANAGER	 Enrolled adult volunteer Provides guidance to the general leadership/management of a 4-H club unit Involves 4-H officers, parents, supporting adults, leaders and members in promoting the goals of 4-H Serves as the contact person between the club unit and the county Extension office 			
PROJECT LEADER	 Enrolled adult volunteer Provides structured learning experiences and personal guidance Provides counseling in project-related opportunities for 4-H members enrolled in the project Junior leaders assist project leaders by taking responsibility for specific tasks as requested by the leader 			
ACTIVITY LEADER	 Enrolled adult or youth volunteer Works closely with the club manager(s) in a non-specific project area. Responsible for one or more activity areas in the 4-H club. Examples: Talent Showcase Activity Leader, Educational Presentation Coach, Record Book Activity Leader 			
TEEN LEADER	 Enrolled youth volunteer between the ages of 13 and 19 with one year of project experience Accepts the full leadership responsibility for a 4-H project Works under the guidance and advice of an adult volunteer 			
JUNIOR LEADER	 Enrolled 4-H member Has excelled in his or her project Exhibits leadership by assisting with project learning experiences No set number of junior leaders for any 4-H club or project group 			
MASTER VOLUNTEER	 Enrolled adult volunteer Completes 20 or more hours of specialized training in a subject matter area Makes significant contributions to leadership in the subject matter area Commits to give 50 or more hours of service in the subject matter to the 4-H program (combined total of 80 hours with training) Has a current, complete, and accepted (passed Extension Volunteer Standards screening within past three years) volunteer 			

EPISODIC/RANDOM

- Has a job description on fileEnrolled adult or youth volunteer
- Involved with a single or limited activity, event, or program on a short-term basis
- May volunteer for more than one episode

application on file in the county Extension office

	4-H MEMBERSHIP UNITS				
TYPE OF UNIT	DESCRIPTION MINIMUM REQUIREMENTS	MINIMUM REQUIREMENTS			
AFTER SCHOOL CLUB	 Organized and conducted in an after school setting Membership may be divided into several clubs of different ages 	enrollment of at least 5 members from at least two different families at least one club manager and as many volunteers as needed enrollment of as many project and/ or activity leaders as required elected officers of president, vice president(s), treasurer, secretary, county 4-H council delegate(s) and health/safety officer holds regularly scheduled or monthly meetings conducts project meetings as needed conducts a service learning and/or community service project			
COMMUNITY CLUB	Organization based upon proximity of the participants				
IN-SCHOOL CLUB	Organized and conducted in schoolMembership may be divided into several clubs of different ages				
MILITARY CLUB	 Organized of youth who have a family member in the military service Generally located on military installations 				
PROJECT/SPIN CLUB	 Original organization is based on a single project Expansion after the original project organization into other project areas Can be as long as a year in length or as short as necessary to complete five to six learning experiences 				
TYPE OF UNIT	DESCRIPTION	MINIMUM REQUIREMENTS			
ENRICHMENT CURRICULUM SPECIAL INTEREST GROUP	 Audience coordinated through the school system Educational setting may be in or out of the classroom Youth audience receives 4-H curricula or other educational materials through the school system in a group Led by a faculty member, Extension volunteer or Extension personnel The majority of the program audience IS NOT an already enrolled 4-H group (ie. club membership, project group, etc) Recording Enrichment Curriculum Members: Youth are counted only once per year as a member (enrollment in 4HOnline). Youth are reported in the TAMED monthly reporting system for each contact made. Ignoring Duplications: agents need not be concerned about duplication of enrichment curriculum in other delivery methods in 4-H (e.g. community clubs, project clubs, special interest groups). A special learning experience not part of an organized club or school and does not have elected officials Direct teaching by Extension staff or a trained volunteer in an INFORMAL setting The majority of the program audience IS NOT an already enrolled 4-H group or the program was not coordinated through the school system. (ie club membership, project group, etc) Recording Special Interest Members: New 4-H member participants should be reported as contacts in TAMED and with group enrollment in 4HOnline. SPIN Clubs are NOT classified as Special Interest groups, but as a Project/SPIN Club in the above units. 	Consists of 5 sequential learning experiences each at least 30 minutes in length with a total of at least two hours of educational experiences Uses the 4-H clover Promotes other delivery methods in which youth can participate and encourages them to join 4-H. Do not have elected officers Organized or coordinated by Extension professionals Participants are reported on group enrollment form			
TYPE OF UNIT	DESCRIPTION	MINIMUM REQUIREMENTS			
CLOVER KIDS	 Non-formal, educational experience for youth ages 5 to 8 years of age in kindergarten, first and second grades. Build Self-esteem, confidence, social and decision making skills through participation in hands-on, non- competitive activities Designed as an introductory 4-H experience with limited project participation. Are not considered 4-H club members Group may serve as a recruitment tool for future 4-H members. May be encouraged to "graduate" into the 4-H Program with cooperation, teamwork and leadership life skills. 				
PROJECT GROUP	 This is not a membership unit, but a group of young people who are studying one project through affiliation with one of the nine membership units. 				

ES-237 REPORT PRIMARY DELIVERY MODES

Below is a chart that provides guidance on projects and curriculum offered through the Texas 4-H Youth Development Program. In some cases an organized club may wish to use a curriculum in a club, but because the youth are already active 4-H members who have been counted in a county's ES-237 report, the organized club cannot be listed under group enrollment as well.

YOUTH CLUB DELIVERY

- A Organized 4-H Community Clubs
- **B** Organized 4-H In-School Clubs
- C Organized 4-H After School Clubs
- **D** Military 4-H Clubs

SPECIAL INTEREST AND SCHOOL ENRICHMENT*

- **F** Special Interest/Short-term Programs
- J School Enrichment Programs

*The use of any other Delivery Mode code should be approved by District 4-H Specialist prior to entering into Group Enrollment

4-H MEMBERSHIP UNITS					
ES237 NATIONAL CATEGORY	PROJECT	PROGRAM	ES237 DELIVERY MODE		
AG IN THE CLASSROOM	Science of Agriculture	Ag in the Classroom	F, J		
AG IN THE CLASSROOM	Science of Agriculture	Mobile Dairy Classroom	F, J		
AG IN THE CLASSROOM	Science of Agriculture	Pizza Ranch	F, J		
AG IN THE CLASSROOM	Science of Agriculture	Texas Farm Bureau Mobile Learning	F, J		
ANIMALS	Beef Cattle		A, B, C, D		
ANIMALS	Dairy Cattle		A, B, C, D		
ANIMALS	Dog Care and Training		A, B, C, D		
ANIMALS	Goats (Dairy)		A, B, C, D		
ANIMALS	Goats (Meat)		A, B, C, D		
ANIMALS	Goats (Mohair))		A, B, C, D		
ANIMALS	Horse		A, B, C, D		
ANIMALS	Livestock Judging		A, B, C, D		
ANIMALS	Meat Science		A, B, C, D		
ANIMALS	Poultry - Chickens and Turkeys		A, B, C, D		
ANIMALS	Rabbits		A, B, C, D		
ANIMALS	Sheep		A, B, C, D		
ANIMALS	Swine		A, B, C, D		
ANIMALS	Veterinary Science		A, B, C, D		
BIOLOGICAL SCIENCES	Horticulture		A, B, C, D		
BIOLOGICAL SCIENCES	Horticulture	Learn, Grow, Eat & Go	F, J		
BIOLOGICAL SCIENCES	Horticulture	Learning to Grow	F, J		
BIOLOGICAL SCIENCES	Junior Master Gardener		A, B, C, D, F, J		
BIOLOGICAL SCIENCES	Soil and Crop Science		A, B, C, D		
CONSUMER AND FAMILY SCIENCE	Consumer Education		A, B, C, D		
CONSUMER AND FAMILY SCIENCE	Consumer Education	High School Financial Planning	F, J		
CONSUMER AND FAMILY SCIENCE	Consumer Education	Welcome to the Real World	F, J		
CONSUMER AND FAMILY SCIENCE	Fashion and Interior Design		A, B, C, D		
CONSUMER AND FAMILY SCIENCE	Foods and Nutrition		A, B, C, D		
CONSUMER AND FAMILY SCIENCE	Foods and Nutrition	Balancing Your Day with Food and Play	F, J		
CONSUMER AND FAMILY SCIENCE	Foods and Nutrition	Learn, Grow, Eat, Go!	F, J		
CONSUMER AND FAMILY SCIENCE	Foods and Nutrition	Winning with Nutrition	F, J		
CONSUMER AND FAMILY SCIENCE	Health and Personal Safety		A, B, C, D		
CONSUMER AND FAMILY SCIENCE	Health and Personal Safety	Fuel Up 2 Play	F, J		

ES237 NATIONAL CATEGORY	PROJECT	PROGRAM	ES237 DELIVERY MODE
ENVIRONMENTAL ED/EARTH SCIENCES	Aquatic Science		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Entomology		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Entomology	Honey Files	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Entomology	Kidz Antz	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Forestry		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Outdoor Education and Living Skills		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Range Science		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Shooting Sports		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Sportfishing		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Water Conservation and Education		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Water Conservation & Education	Give Water a Hand	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Water Conservation & Education	Investigating Water	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Water Conservation & Education	Water Fairs	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Wildlife and Fisheries		A, B, C, D
ENVIRONMENTAL ED/EARTH SCIENCES	Wildlife and Fisheries	City Critters	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Wildlife and Fisheries	Predators in the Classroom	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Wildlife and Fisheries	Somethings Fishy	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Wildlife and Fisheries	White Tail Deer	F, J
ENVIRONMENTAL ED/EARTH SCIENCES	Wildlife and Fisheries	Wildlife Success Stories & Endangered	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Citizenship		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Citizenship	Keys to the Courthouse	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Citizenship	Patriotism through Preparedness	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Clover Kids		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Community Service		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Global Citizenship		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Leadership		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Leadership	Exploring 4-H	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Leadership	Putting the Pieces Together	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Leadership	Take a Stand	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Leadership	Texans Building Character	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Leadership	YEA 4-H	F, J
LEADERSHIP & PERSONAL DEVELOPMENT	Public Speaking		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Theater and Performance Arts		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Workforce Preparation		A, B, C, D
LEADERSHIP & PERSONAL DEVELOPMENT	Youth Entrepreneurship		A, B, C, D
TECHNOLOGY AND ENGINEERING	Computer Science		A, B, C, D
TECHNOLOGY AND ENGINEERING	Energy		A, B, C, D
TECHNOLOGY AND ENGINEERING	Photography/Videography		A, B, C, D
TECHNOLOGY AND ENGINEERING	Robotics		A, B, C, D
TECHNOLOGY AND ENGINEERING	Rocketry		A, B, C, D
TECHNOLOGY AND ENGINEERING	Science, Technology, Engineering, and Math (STEM)		A, B, C, D