

4-H Dog Show

Freestyle Drill Score Sheet

Team Name:		2 or less 3 or more
Required Exercises & Descriptions	Possible Penalties	Completed ✓ or ✗
Sit - dog is to drop his hindquarters to the ground and remain propped upright on his front legs	Dog did not make it all the way to the ground. Dog did not maintain the sitting position. Dog did not sit on first command or was forced to sit.	
Fast - Obvious increase in pace	No obvious change in pace	
Slow - Obvious decrease in pace	No obvious change in pace	
Left Turn - 90 degree turn to the left	Tugging on leash	
Right Turn - 90 degree turn to the left	Tugging on leash	
About Turn - 180 degree turn in either direction to continue in the true opposite direction	Tugging on leash	
Sit Stay - dog is to drop his hindquarters to the ground and remain propped upright on his front legs. Dog will remain in this position until released.	Did not remain in place, repeated whines or barks, stood or laid down before handler returns. Movement after handler returns. Dog did not sit on first command or was forced to sit.	
Down Stay - dog will drop either to sphinx position or laid over on side. Dog will remain in this position until released.	Did not remain in place, repeated whines or barks, stood or sat upright before handler returns. Movement after handler returns. Dog did not sit on first command or was forced to lay.	
Recall - The handler will sit the dog and leave. The handler will call their dog by either voice or hand signal (but not both). The dog should come directly to the front of the handler.	Attempts to guide the dog in the "come". Failure of dog to come on first command or signal, no sit in front, tight leash, did not extend to full length of leash. Using the dog's name as part of the spoken command if a hand signal is also used (Double command).	
Finish - The handler will use either a voice or hand signal so that the dog moves back to heel position.	Attempts to guide the dog in the "finish", no finish, extra command to finish.	
Stand for Exam - The handler will stand his dog and leave when ready. A voice command and hand signal may be used.	Using the dog's name as part of the spoken command if a hand signal is also used (Double command). Sits or lies down, moves feet, sits as handler returns, leash on floor/too much slack, tight leash	

Exercise Penalties

-Use of bait

Exercise Comments

Exercise Placing

Potential of 100 points. -5 for each missed command

Judging Criteria	Judge's Comments	Possible score	Actual Score
Talent – ability to do the activity or skills required; rhythm, appropriate gestures, memorization and artistic delivery.		25	
Uniformity – synchronized movement; consistency in formation.		15	
Creativity – ability to produce something new, unique, original.		15	
Showmanship – stage personality; poise, confidence, expression, gestures, stage presence.		15	
Costuming – appropriate for youth audience; fits well and is flattering.		10	
Material Chosen – appropriate for youth audience and the ability of performer.		10	
Audience Appeal – evoke reaction from audience that is desired from the performance. (laughter, clapping, serious, quiet)		10	
Subtotal score		100	
Exercise Score		100	
Penalty-time limit*			
Overall Score		200	