



# 52 Card Pickup

Ice Breaker/Energizer

## Objectives

- Promotes team spirit
- Involves everyone

Supplies: Prior to playing, write various 'commands' on a deck of playing cards; one command per card. Alternatively, print commands on plain paper and laminate; but an old deck of cards can be quite handy!

Instructions: Facilitator instructs group that he is going to launch the 52 cards into the air. The group is to move around and pick up one card at a time, acting out the command as directed. Once the command is completed they can put the card back down or turn it in to facilitator.

## Example commands:

- Shake hands with everyone
- Make a loud noise till someone asks you to stop
- Get everyone to stand in a circle
- Play rock, paper, scissors until you win two times in a row
- Make up a handshake with someone; teach another
- Find 1 thing in common with 3 different people
- Hop on one leg for one minute
- Find out who grew up closest to you
- Compliment four people
- Do ten jumping jacks
- Sing "I'm a Little Teapot"
- Plank for one minute
- Say the alphabet out loud
- Shake hands with five people
- Crow like a rooster, five times
- Hop around like a bullfrog, saying 'ribbit'
- Moo like a cow, using your fingers as horns
- Pat five people on the back and say 'good job'
- Twirl in a circle, five times
- Stand really close to someone until they ask you to move
- Look into someone's eyes for 10 seconds; smile
- Clap for 60 seconds
- Thumb wrestle with another
- Shake someone's hand while counting to yourself for 60 seconds
- Ask three people what their favorite movie is
- Ask three people to tell you the last book they read
- Give out 10 High Fives
- Do a quick log roll
- Listen to someone with great interest for a minute
- Invite a few people to sing Row, Row, Row Your Boat
- Skip all the way around the room/group
- Stand on one leg for a long time
- Pretend to be a race car driver, circle the group twice
- Pretend to gallop a horse, saying YeeHah and tipping your hat
- Walk up to five people and say shhhhh!
- Sing 'Happy Birthday' to three people

# Facilitator Notes



## Notes for Facilitator

- Ensure that everyone is engaged
- Participate with the group
- Enjoy and have fun!