



Texas 4-H Fast Facts

PARTICIPATION AND MEMBERSHIP

4-H PROGRAM YOUTH

MEMBER	PARTICIPANT
<ul style="list-style-type: none"> completes 4-H enrollment (on-line/group enrollment process) for a recognized membership unit (community/project/school/4-H After School/Military club, special interest group, enrichment curriculum, clover kids and/or ENP-Y) participates in a minimum of five sequential learning experiences (each at least 30 minutes) participates for a minimum of two weeks in a learning experiences aware of their involvement in 4-H. <p><i>4-H members are counted as contacts in the TExAS monthly reporting system, but must also be reported on 4-H Enrollment component in TExAS.</i></p>	<ul style="list-style-type: none"> participates in educational program/experience of more than one hour program/experience is lead under the name and emblem of 4-H. program/experience is the result of programming by Extension personnel (professional, paraprofessional or volunteer) participation is not recorded on individual or group enrollment forms (but attendance lists are encouraged). <p><i>4-H participants are counted as contacts when reporting to TExAS under a specific task, and not under the 4-H Enrollment component.</i></p>

4-H PROGRAM VOLUNTEERS

DIRECT

(adult who meets the following criteria)

- Enrolled adult volunteer
- Provides unpaid support for the program through face-to-face contact
- Provides a learning experience for youth
- Has a current, complete, and accepted (passed YPS screening within past three years) volunteer application on file in the county Extension office
- Has a job description on file

Examples: club manager, project leader, camp counselor, teacher and coach

INDIRECT

(volunteer meeting the following criteria)

- Enrolled adult or youth volunteer.
- Provides unpaid support for the program which does not include face-to-face contact with youth
- Does not provide a learning experience for youth
- If applicable for the volunteer role, volunteer has a current, complete and accepted volunteer application on file in the county Extension office
- Has a job description on file, if applicable

Examples: youth or adult board members, committee members, livestock show boards and donors

CLUB MANAGER

- Enrolled adult volunteer
- Provides guidance to the general leadership/management of a 4-H club unit
- Involves 4-H officers, parents, supporting adults, leaders and members in promoting the goals of 4-H
- Serves as the contact person between the club unit and the county Extension office

PROJECT LEADER

- Enrolled adult volunteer
- Provides structured learning experiences and personal guidance
- Provides counseling in project-related opportunities for 4-H members enrolled in the project
- Junior leaders assist project leaders by taking responsibility for specific tasks as requested by the leader.

ACTIVITY LEADER

- Enrolled adult or youth volunteer
- Works closely with the club manager(s) in a non-specific project area.
- Responsible for one or more activity areas in the 4-H club.

Examples: Share-the-Fun Activity Leader, Educational Presentation Coach, Record Book Activity Leader

TEEN LEADER

- Enrolled youth volunteer between the ages of 13 and 19 with one year of project experience
- Accepts the full leadership responsibility for a 4-H project
- Works under the guidance and advice of an adult volunteer

JUNIOR LEADER

- Enrolled 4-H member
- Has excelled in his or her project
- Exhibits leadership by assisting with project learning experiences.
- No set number of junior leaders for any 4-H club or project group

MASTER VOLUNTEER	<ul style="list-style-type: none"> Enrolled adult volunteer. Completes 20 or more hours of specialized training in a subject matter area Makes significant contributions to leadership in the subject matter area Commits to give 50 or more hours of service in the subject matter to the 4-H program (combined total of 80 hours with training) Has a current, complete, and accepted (passed YPS screening within past three years) volunteer application on file in the county Extension office Has a job description on file.
EPISODIC/RANDOM	<ul style="list-style-type: none"> Enrolled adult or youth volunteer Involved with a single or limited activity, event, or program on a short- term basis May volunteer for more than one episode.

4-H MEMBERSHIP UNITS

MINIMUM REQUIREMENTS	TYPE OF UNIT	DESCRIPTION
<ul style="list-style-type: none"> enrollment of at least 5 members from at least two different families at least one club manager and as many volunteers as needed enrollment of as many project and/or activity leaders as required elected officers of president, vice president(s), treasurer, secretary, county 4-H council delegate(s) and health/ safety officer holds regularly scheduled or monthly meetings conducts project meetings as needed conducts a service learning and/or community service project 	Community Club	<ul style="list-style-type: none"> Organization based upon proximity of the participants
	Project/SPIN Club	<ul style="list-style-type: none"> Original organization is based on a single project Expansion after the original project organization into other project areas Can be as long as a year in length or as short as necessary to complete five to six learning experiences.
	School Club	<ul style="list-style-type: none"> Organized and conducted in school Membership may be divided into several clubs of different ages
	After School Club	<ul style="list-style-type: none"> Organized and conducted in an after school setting Membership may be divided into several clubs of different ages
	Military Club	<ul style="list-style-type: none"> Organized of youth who have a family member in the military service. Generally located on military installations.

MINIMUM REQUIREMENTS	TYPE OF UNIT	DESCRIPTION
<ul style="list-style-type: none"> Consists of 5 sequential learning experiences each at least 30 minutes in length with a total of at least two hours of educational experiences Uses the 4-H clover promotes other delivery methods in which youth can participate and encourages them to join 4-H. Do not have elected officers Organized or coordinated by Extension professionals Participants are reported on group enrollment form 	Special Interest Group	<ul style="list-style-type: none"> Directed and taught by volunteer adult or youth leaders Taught in an INFORMAL setting <i>Recording Special Interest Members:</i> New 4-H member participants should be reported on 4-H enrollment component on TExAS. SPIN Clubs are NOT classified as Special Interest groups, but as a Project/ SPIN Club in the above units.
	Enrichment Curriculum	<ul style="list-style-type: none"> Learning activity takes place in a classroom setting Led by a school faculty member or an Extension volunteer Enrichment Curriculum Unit - an individual classroom. <i>Recording Enrichment Curriculum Members:</i> <ul style="list-style-type: none"> Youth are counted only once per year as a member (4-H enrollment component in TExAS). Youth are reported in the TExAS monthly reporting system for each contact made. <i>Ignoring Duplications:</i> agents need not be concerned about duplication of enrichment curriculum in other delivery methods in 4-H (e.g. community clubs, project clubs, special interest groups).

MINIMUM REQUIREMENTS	TYPE OF UNIT	DESCRIPTION
	Clover Kids	<ul style="list-style-type: none"> Non-formal, educational experience for youth ages 5 to 8 years of age in kindergarten, first and second grades. Build Self-esteem, confidence, social and decision making skills through participation in hands-on, non- competitive activities Designed as an introductory 4-H experience with limited project participation. Are not considered 4-H club members Group may serve as a recruitment tool for future 4-H members. May be encouraged to "graduate" into the 4-H Program with cooperation, teamwork and leadership life skills.
	Expanded Nutrition Program - Youth (Enp-Y)	<ul style="list-style-type: none"> Educational activities are conducted for youth, ages 5 and older, up to December 31 of the year the youth turns 19 Consists of an average of 6 sequential learning experiences each at least 30 minutes in length The total duration of the learning experiences should span over at least two weeks Educational experiences can be delivered as an enrichment of the curriculum, in after-school care programs, in neighborhood groups, at recreation centers, During summer day camps, and through educational displays at community health fairs.

PROJECT GROUP – this is not a membership unit, but a group of young people who are studying one project through affiliation with one of the nine membership units.

Projects vs. Curriculum. Below is a chart that provides guidance on projects and curriculum offered through the Texas 4-H Youth Development Program. In some cases an organized club may wish to use a curriculum in a club, but because the youth are already active 4-H members who have been counted in a county's ES-237 report, the organized club cannot be listed under group enrollment as well.

ES-237 REPORT PRIMARY DELIVERY MODES CODES

4-H CLUB DELIVERY

- A** Youth Members of Organized 4-H Community Clubs
- B** Youth Members of Organized 4-H In-School Clubs
- C** Youth Members of Organized 4-H After School Clubs
- D** Youth Members of Military 4-H Clubs

4-H SPECIAL INTEREST AND SCHOOL ENRICHMENT*

- F** Youth Participating in 4-H Special Interest / Short-term Programs
- J** Youth Participating in School Enrichment Programs

**The use of any other Delivery Mode code should be approved by District 4-H Specialist prior to entering into Group Enrollment*

ES237 CATEGORY	PROJECT NAME	PROGRAM / CURRICULUM NAME	PRIMARY ES237 DELIVERY MODE
AG IN THE CLASSROOM	Science of Agriculture	Mobile Dairy Classroom	F, J
	Science of Agriculture	Texas Farm Bureau Mobile Learning	F, J
	Science of Agriculture	Pizza Ranch	F, J
	Science of Agriculture	Ag in the Classroom	F, J
ANIMALS	Beef		A, B, C, D
	Dairy Cattle		A, B, C, D
	Dog Care and Training		A, B, C, D
	Goats (Dairy)		A, B, C, D
	Goats (Hair)		A, B, C, D
	Goats (Meat)		A, B, C, D
	Horse		A, B, C, D
	Livestock Judging		A, B, C, D
	Poultry		A, B, C, D
	Rabbits		A, B, C, D
	Sheep		A, B, C, D
	Swine		A, B, C, D
	Veterinary Science		A, B, C, D
BIOLOGICAL SCIENCES	Aquatic Science		A, B, C, D, F, J
	Entomology		A, B, C, D
	Entomology	Kidz Antz	F, J
	Entomology	Honey Files	F, J
	Meat Science		A, B, C, D
CIVIC ENGAGEMENT	Citizenship		A, B, C, D
	Citizenship	Keys to the Courthouse	F, J
	Citizenship	Patriotism through Preparedness	F, J
	Global Education and Awareness		A, B, C, D
COMMUNICATION & EXPRESSIVE ARTS	Theater and Performance Arts		A, B, C, D
COMMUNITY/ VOLUNTEER SERVICE	Community Service		A, B, C, D
CONSUMER AND FAMILY SCIENCE	Fashion & Interior Design		A, B, C, D
	Consumer Education		A, B, C, D
	Consumer Education	High School Financial Planning	F, J
	Consumer Education	Welcome to the Real World	A, B, C, D

ES237 CATEGORY	PROJECT NAME	PROGRAM / CURRICULUM NAME	PRIMARY ES237 DELIVERY MODE
ENVIRONMENTAL ED/EARTH SCIENCES	Energy		A, B, C, D
	Forestry		A, B, C, D
	Outdoor Ed and Living Skills		A, B, C, D
	Range Science		A, B, C, D
	Shooting Sports		A, B, C, D
	Sportfishing		A, B, C, D
	Water Conservation & Education		A, B, C, D
	Water Conservation & Education	Give Water a Hand	F, J
	Water Conservation & Education	Water Fairs	F, J
	Water Conservation & Education	Investigating Water	F, J
	Wildlife and Fisheries		A, B, C, D
	Wildlife and Fisheries	City Critters	F, J
	Wildlife and Fisheries	Predators in the Classroom	F, J
	Wildlife and Fisheries	Somethings Fishy	F, J
	Wildlife and Fisheries	White Tail Deer	F, J
Wildlife and Fisheries	Wildlife Success Stories & Endangered	F, J	
FOODS AND NUTRITION	Foods and Nutrition		A, B, C, D
	Foods and Nutrition	Balancing Your Day with Food and Play	F, J
	Foods and Nutrition	Learn, Grow, Eat, Go!	F, J
	Foods and Nutrition	Winning with Nutrition	F, J
HEALTH	Health & Personal Safety		A, B, C, D
	Health & Personal Safety	Fuel Up 2 Play	F, J
LEADERSHIP AND PERSONAL DEVELOPMENT	Clover Kids		A, B, C, D
	Introduction to 4-H	Exploring 4-H	A, B, C, D
	Introduction to 4-H	YEA 4-H	A, B, C, D
	Leadership		A, B, C, D
	Leadership	Putting the Pieces Together	F, J
	Public Speaking		A, B, C, D
	Take a Stand		F, J
	Texans Building Character		F, J
	Workforce Preparation		A, B, C, D
	YEA 4-H		A, B, C, D
Youth Entrepreneurship		A, B, C, D	
PLANT SCIENCE	Horticulture		A, B, C, D
	Horticulture	Learning to Grow	F, J
	Horticulture	Junior Master Gardener	F, J
	Horticulture	Learn, Grow, Eat & Go	F, J
	Soil and Crop Science		A, B, C, D
TECHNOLOGY AND ENGINEERING	Photography / Video		A, B, C, D
	Robotics		A, B, C, D
	Rocketry / Aerospace		A, B, C, D
	Science, Technology, Engineering, & Math		A, B, C, D

